

Obstacle Description and Rules for Whispering Canyons Foundation, Pony Express Obstacle Run, May 25th 2019.

All Courses are \$25 to enter PER RUN.
Each additional course is \$15 to enter.
Ride all 4-Obstacle Challenges for \$60 (Excluding Jackpot Finale)

Pricing includes EVERY ENTRY. If riders wish to take additional (or the same) horses through the Obstacle Challenges, they must pay PER ENTRY each event.

HORSES ARE LIMITED to ride Obstacle Challenges for a max. of 3 times, with the same (or) different rider. Each entry must be paid.

OBSTICAL CHALLENGES are to be ridden on horseback. If rider dismounts at anytime during the course (except for marked challenge places) horse and rider will be DQ for that round.

Main Events:

Buckaroo Trail Obstacle Challenge

This timed event gives beginner riders and horses the opportunity to compete at an entry-level standard. Our Beginner/Intermediate Buckaroo course consists of 11 Obstacles, which include carrying water, side passing, dropping balls in buckets, wrestling cowboys and Indians, and carrying a flag to victory! But don't forget that Mail! Be the fastest to deliver the mailbag while completing all obstacles and Win!

THIS IS A TIMED/POINTS EVENT

GOAL: When riding this event, Horse and Rider will aim for the FASTEST TIME and HIGHEST POINTS.

*The PATTERN for this event must be followed.

Each obstacle will count for 3 points. For every refusal, judges will subtract a point from the score sheet. Horses are allowed 3 tries for each obstacle. After 3 refusals, Judges will blow a whistle and the rider must move to the next obstacle. Any repeat tries for an obstacle after the whistle is blown, horse and rider will be DQ for that round.

Horse and Rider are LIMITED TO 15MIN TIME. After 15 min, if horse and rider has not completed the course, Judges will blow whistle 3 times. Rider's final time will be 15 min, and they will leave the arena as if they finished the Obstacle Challenge.

*Horses are not allowed more than 3 entries for this Race.

Pony Express Obstacle Challenge

The Pony Express course is for anyone who wants to challenge themselves, and their horse's capability of agility and speed, as they race through the course to reach their final destination. In this event you will face pool noodles, tarps, tires, bridges, water, and much more as you race that mail to the finish! First one over all the obstacles and to ring the bell wins!

THIS IS A TIMED/ POINTS EVENT

GOAL: When riding this event, Horse and Rider will aim for the FASTEST TIME and HIGHEST POINTS.

*The PATTERN for this event must be followed.

Each obstacle will count for 3 points. For every refusal, judges will subtract a point from the score sheet. Horses are allowed 3 tries for each obstacle. After 3 refusals, Judges will blow a whistle and the rider must move to the next obstacle. Any repeat tries for an obstacle after the whistle is blown, horse and rider will be DQ for that round.

Horse and Rider are LIMITED TO 15MIN TIME. After 15 min, if horse and rider has not completed the course, Judges will blow whistle 3 times. Rider's final time will be 15 min, and they will leave the arena as if they finished the Obstacle Challenge.

If an obstacle is missed, rider must go back and complete said obstacle before ringing the bell. If bell is rung before completing ALL obstacles, rider will receive a 2 min. penalty for every obstacle passed.

*Horses are not allowed more than 3 entries for this race.

**Course must be memorized, and cannot receive help from judges or public.

Wild West Challenge

Our timed event is all about the speed! Follow the course pattern at your fastest pace, and win. In this event you will face pool noodles, tarps, tires, bridges, water, and much more as you race that mail to the finish! First one over all the obstacles and to ring the bell wins!

THIS IS A TIMED ONLY EVENT

GOAL: FASTEST TIME WHILE COMPLETING ALL OBSTACLES.

*The PATTERN must be followed for this event

IT IS MANDATORY that each obstacle be attempted before moving to the next. (If horse is spooked out of rider's control, judges will call. See Clause 13.)

Judges will blow a whistle after 3 attempts of an obstacle, and rider must move on.

If any obstacle is passed without an attempt horse and rider will receive a 2 min penalty for every obstacle missed.

*Horses are not allowed more than 3 entries this race

Round Up Challenge

Run to win as many points as you can! Each obstacle's points are determined by the difficulty of the obstacle. With every one you complete, you can rack up the most points to win!

THIS IS A POINTS ONLY EVENT

GOAL: COMPLETE AS MANY OBSTACLES AS YOU CAN FOR HIGHEST POINTS IN 8 MIN.

Each rider has 8 MIN. to complete as many obstacles as they can. Each obstacle has their own amount of points, which is determined by their difficulty. This course is at random, and has no pattern to follow. Judges will blow a whistle 3 times when 8 min. are completed. Rider will exit the arena.

*Horses are not allowed more than 3 entries for this race.

Jackpot Finale CASH EVENT ONLY!

This event will receive CASH PRIZES! Our Jackpot Finale is open to all who can take their horses to the heart of the Wild West. Run through the guns, hang man, jumps, and carry that flag to victory to win our ONLY CASH PRIZE EVENT!

\$20 to enter this event.

\$5 of all entries will be donated to WCF to help support the program and horses that work so hard to keep this foundation going.

ALL OTHER AMOUNTS WILL GO TOWARD WINNINGS!
THE MORE WHO RIDE THE GREATER THE PRIZE!!

50% 1st place
30% 2nd place
20% 3rd place

THIS IS A TIMED EVENT

GOAL: When riding this event, Horse and Rider will aim for the FASTEST TIME while COMPLETING ALL OBSTACLES!

*The PATTERN for this event must be followed.

IT IS MANDATORY that every obstacle is attempted. Horses are allowed 3 tries for each obstacle. After 3 refusals, Judges will blow a whistle and the rider must move to the next obstacle. Any repeat tries for an obstacle after the whistle is blown, horse and rider will be DQ for that round.

Any obstacle NOT COMPLETED will result in a 5sec. penalty. (Yes, even after 3 tries... they get 5 sec. penalty) Riders are only required 1 refusal before moving on.
**If any obstacle is passed without an attempt, rider will be DQ.

Horse and Rider are LIMITED TO 10MIN TIME. After 10 min, if horse and rider has not completed the course, Judges will blow whistle 3 times. Rider's final time will be 10 min, and they will leave the arena as if they finished the Obstacle Challenge.